

# Labyrinth Lord

SECOND EDITION

CHARACTER NAME:

AGE:

PHYSICAL DESCRIPTION:

ANCESTRY/CLASS:

LEVEL:

PERSONALITY NOTES:

## ATTRIBUTES



**ACUMEN**

Modifier:



**AGILITY**

Modifier:



**FORTITUDE**

Heal rate:

Modifier:



**STRENGTH**

Modifier:



**PRESENSE**

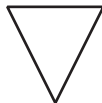
Modifier:

## ATTRIBUTE CHECKS



## ATTACK ADJUSTMENT

MELEE	MISSILE
STR	AGL



**ARMOR RATING**

Type:

AGL Adj.



**WOUND POINTS**

FOR Adj.

## AVOIDANCE CHECKS

**ALERTNESS CHECK**

ACU Adj.

**HEALTH CHECK**

FOR Adj.

**LUCK CHECK**

PRE Adj.

**MAGIC CHECK**

ACU Adj.

**MUSCLE CHECK**

STR Adj.

**REFLEX CHECK**

AGL Adj.

BASE

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LEVEL BONUS

ABILITIES, SKILLS, or SPELLS

WEAPONS and EQUIPMENT

MAGIC ITEMS

TREASURE

EXPERIENCE POINTS (EP):

% BONUS:

EP NEXT LEVEL: